



# Highfields Primary School Year 1 Curriculum Overview 2024-2025

Year 1		Autumn 1: 7 weeks 3 days		Autumn 2: 7 weeks 4 days		Spring 1: 5 weeks 4 days Spring 2: 7 weeks		Summer 1: 3 weeks 4 days Summer 2: 6 weeks		
	Project Weeks	Black History Week (October 2024)		MH+W/Anti-Bullying Week (November 2024)		Science Week (STEAM) (March 2025)				
	Context	Where I Live		Our School		Things That Change Toys and Games		Hot Places – Australia.		
	Big Question(s)	Where in the world do I live?		How has Highfields changed?		How have toys changed in the past century? How have toys changed since my grandparents were children?		Where in the world are hot places? Are hot places hot all the time?		
	Texts	Where do I live: Neil Chesanow & Ann Iosa This is our house – Michael Rosen		The story of Leicester – Siobhan Begley		Toys from the past - Joanna Brundle The history of toys - Deborah Jaffe Lost in the toy museum - David Lucas				
	Outcome (History/Geography/Oracy)	Layered diagram of their place in the world + Flipgrid		Create a time capsule for future children		Create a toy museum		Create a fact file about a hot place		
	Educational Visits/Cultural Experiences	Local Area Walk- City centre  Dudley Zoo (Science links)		Local area - Spinney Hill Park- walk		Newarke Houses/Museum of Childhood.		Botanical Gardens (Science + Context links)		
	History			Local History		Changes within living memory				
	Geography	Characteristics of the UK		Characteristics of the UK				Comparing Leicester to a non-UK city		
	Art & Design (Artist Study)	Drawing and painting Basic skills and colours				Printing Copy Print		Collage Animal		
	Design Technology			Food: Preparing Fruit and Veg Smoothies			Mechanisms: Sliders + Levers Puppet		Mechanisms: Wheels and axles Safari vehicle	
	Other Curriculum Links									
		Autumn 1		Autumn 2		Spring 1	Spring 2		Summer 1	Summer 2
	Science	Seasons(2wks)/Animals including humans/Season (2wks)				Materials/Seasons (2wks)		Plants/Seasons (2wks)		
	Computing (+IT Skills/Online Safety)	Technology around us Recognising technology in school and using it responsibly	Digital Painting Choosing appropriate tools in a program to create art and making comparisons with working non-digitally.	Moving a robot Writing short algorithms and programs for floor robots and predicting program outcomes.	Grouping data Exploring object labels, then using them to sort and group objects by properties.	Digital writing Using a computer to create and format text, before comparing to writing non-digitally	Programming animations Designing and programming the movement of a character on screen to tell stories			
	PE	Team Games	Gymnastics (7 Weeks)	Throwing & Catching	Dance	Athletics		Target Games		
	PSHE	Being me in my World Whole School Learning Charter	Celebrating Differences Hall of Fame: Gingerbread People	Dreams and Goals Garden of Dreams: Stretchy Flowers + Dream Wellies	Healthy Me Recipe Book: Keeping Clean + Healthy	Relationships Relationship Fiesta: Balloon Labels		Changing Me Tree of Change: Flowers of Change		
	Music	Pulse			Rhythm	Voice		Pitch	Technology/Structure	
RE + PoW Visits	What do Christians and Muslims believe? Church Visit			How do we show we care for others?			Who celebrates and why?			